

Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

Claims 1-53 (canceled)

Claim 54 (currently amended): A method for playing a gaming machine, the gaming machine having a plurality of game symbols, said method for playing comprising:

a. randomly displaying a combination of the plurality of game symbols in a display of the gaming machine, the plurality of game symbols at least including award value symbols and end of game symbols, each award value symbol showing an award value in the display when randomly displayed,

~~b. determining the award values in any award value symbols randomly displayed in the combination in the gaming machine in response to the step of randomly displaying,~~

e. ~~b.~~ accumulating summing in the gaming machine the determined shown award values appearing on any award value symbols in the displayed combination in the display to an accumulated winnings value,

~~d. c.~~ repeating in the gaming machine steps ~~a, b, and c~~ a and b until a predetermined number of end game symbols have been displayed in the randomly displayed, displayed combinations.

e. ~~d.~~ ending play in the gaming machine when the predetermined number is reached.

Claim 55 (canceled)

Claim 56 (previously presented): The method of claim 54 further including null symbols in the game symbols.

Claim 57 (previously presented): The method of claim 54 wherein the award value symbols include positive integer values.

Claim 58 (previously presented): The method of claim 54 wherein the award value symbols include negative integer values.

Claim 59 (canceled)

Claim 60 (currently amended): The method of claim 54 further comprising:
ending play in the gaming machine when a player stop signal is received in response to the step of ~~accumulating~~, summing, and awarding the accumulated winnings value in response to the received player stop signal.

Claim 61 (previously presented): The method of claim 54 further comprising:
determining when the accumulated winnings value at least equals a predetermined winnings value, ending play in the gaming machine, and awarding the accumulated winnings value.

Claim 62 (canceled)

Claim 63 (currently amended): A method for playing a bonus game, the bonus game having a plurality of game symbols, said method for playing comprising:

a. ~~randomly displaying a combination of game symbols from the plurality of game symbols in a display of the bonus game, the plurality of game symbols at least including award value symbols and at least one end of game symbol, each award value symbol showing an award value in the display when randomly displayed.~~

b. ~~determining award values in any award value symbols randomly displayed in the combination in the bonus game in response to the step of randomly displaying;~~

c.—~~accumulating~~ summing in the bonus game the determined shown award values appearing on any award value symbols in the displayed combination to an accumulated winnings value,

d.—repeating in the bonus game the steps of randomly displaying and summing a, b, and c until the accumulated winnings value reaches a predetermined value,

e.—ending the bonus game when the predetermined value is reached and the at least one end game symbol has not been displayed in any randomly displayed combination of game symbols.

Claim 64 (previously presented): The method of claim 63 further comprising:

paying an award different from the predetermined value in response to ending the bonus game.

Claim 65 (previously presented): The method of claim 63 further comprising:

paying a progressive jackpot in response to ending the bonus game.

Claim 66 (previously presented): The method of claim 63 further comprising:

paying the predetermined value in response to ending the bonus game.

Claim 67 (currently amended): A method for playing a casino bonus game, game in a gaming machine, the casino bonus game having a plurality of game symbols, said method for playing comprising:

a.—setting a count value to zero when the casino bonus game starts,

b.—incrementing the count value for each play of a casino bonus game,

c.—~~randomly displaying~~ displaying, in a display of the gaming machine, a combination of game symbols from the plurality of game symbols in each play of the casino bonus game, the plurality of game symbols including at least one end game symbol, ending play of the casino bonus game when the at least one end game symbol occurs in the randomly displayed combination of a play,

ending play of the casino bonus game when a predetermined value for the count value is reached.

~~repeating play of in the bonus game steps b, and c until the count value reaches a predetermined value; in the gaming machine in the steps of incrementing and of randomly displaying until ending play occurs.~~

~~ending the casino bonus game when the predetermined value is reached and the at least one end game symbol has not been randomly displayed in any combination of game symbols.~~

Claim 68 (previously presented): The method of claim 67 further comprising:
paying a jackpot bonus in response to ending the casino bonus game.

Claim 69 (currently amended): A method for playing a casino bonus game when a bonus qualifying signal issues during play of a casino gaming machine comprising:

accumulating summing award values shown on any award value symbols randomly displayed in a display of the casino gaming machine to an accumulated award value during continued play of the casino bonus game,

receiving a player stop signal from a player input at the casino gaming machine during play of the casino bonus game,

displaying an end of bonus game symbol in the display during play of the casino bonus game,

awarding at least the accumulated award values value in response to receiving the player stop signal and before the end of bonus game symbol is displayed in the display,
ending play of the casino bonus game in response to awarding,

ending play of the casino bonus game in response to displaying the end of bonus game symbol before receiving the player stop signal.

Claim 70 (previously presented): The method of claim 69 further including null symbols in the game symbols.

Claim 71 (previously presented): The method of claim 69 wherein the value symbols include negative integer values.

Claim 72 (previously presented): The method of claim 69 wherein the value symbols include multipliers.